

60370 Police Station Chase

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Introduce kids to a world of imaginative play with this LEGO® City Police Station Chase (60370) toy playset for kids aged 4+. The station building features a raisable barrier and houses an office and a jail with a breakout function. This set also includes a police car and a crook's getaway motorcycle, plus 2 police officers and 2 crook minifigures.

What's in the box? – Everything kids need to build a toy police station, police car and crook's motorcycle, plus 2 police officer and 2 crook minifigures and a police dog figure.

Features and functions – Kids attach the chain from the toy motorbike to activate the jailbreak function.

Dimensions – When built, the police station measures over 4.5 in. (12 cm) high, 10 in. (26 cm) wide and 4.5 in. (12 cm) deep.

Includes LEGO® minifigure accessories – This toy police playset comes with lots of fun accessories for imaginative play, including a toy gem, police radio, jail key, 2 cups and a megaphone.

The front of the box shows the police station in the back equipped with a gate, jail and monitor room. The jail is not so secure because the robber is using the chain from her motorcycle to pull down the jail door! The prisoner is escaping with a diamond in his hand! Where are the officers, we have to catch them! Not to worry, there is an officer in her car chasing down the motorcyclist! And another officer in the back letting his dog loose to catch the prisoner!

The back of the box shows all the accessories the set comes with. It comes with 3 removable parts of the police station, the jail, gate, and monitor room. It shows the police vehicle, and motorcycle along with all the minifigures and accessories they have. 2 police officers equipped with 1 dog, 2 megaphones, walkie talkie, camera, key, mugs, a bone, and a croissant. There is a prisoner that has a diamond he wants to steal. It also shows the robber who has her helmet.

The top of the box shows all 4 minifigures together. The police officer has a camera in their hand and is taking a picture of the robber and prisoner. Say cheese!

The build is 172 pieces in total, 143 steps long, and is for ages 4+.

Bag 1 includes the pieces for the robber, motorcycle, and jail. Bag 2 includes the pieces for the prisoner, dog, and gate. Bag 3 includes the pieces for a police officer and monitor room. Bag 4 includes the pieces for another police officer and a police car.

Welcome to text-based instructions from Bricks for the Blind. Before you start building, here are some terms we may be using:

- In Front of/Front: towards you.
- Behind/Back: away from you.
- Up: towards the ceiling.
- Down: towards the floor.
- Stud: the bump on a LEGO brick. Example: A 2x1 brick has two studs on it.
- Vertically: going from front to behind.

- Horizontally: going from left to right.
- Upright: pointing up towards the ceiling.
- That one/PPP: previously placed piece.
- Plate: piece with studs.
- Tile: smooth piece without studs (unless otherwise specified)
- Symmetrically: a mirror image. Example: If you place a 2x1 brick with technic connector on the front wall at the right, connector to the front, and then place another such piece symmetrically on the back wall, at the right, the technic connector of the second piece should point to the back, since it will be placed symmetrically.
- Centered-vertically: even amount of space in front of and behind piece
- Centered-horizontally: even amount of space left and right of piece.
- Row: studs lined up from left to right.
- Column: studs lined up from top to bottom or front to back

For builders with low vision, or a sighted building partner may want to follow along with the printed visual instructions that come with each kit, or PDF versions are always online at LEGO.com for each set: (<https://www.lego.com/en-us/service/buildinginstructions/60370>) As low vision users may benefit from viewing the instructions on a personal device where they can zoom in on content and use assistive technologies to enhance the visuals.

Sorting the pieces:

Bag 1:

Group 1 - Pages 6-7 (Robber Minifigure).

Group 2 - Pages 8-21 (Motorcycle).

Group 3 - Pages 22-47 (Jail).

Bag 2:

Group 4 - Pages 4-5 (Prisoner and Dog).

Group 5 - Pages 6-35 (Gate).

Group 6 - Pages 36-47, and 1 white 1x12 plate and 3 white 1x2 tiles from page 48 (Gate).

Group 7 - Pages 48-49 (Gate).

Group 8 - Pages 50-57 (Gate).

Bag 3:

Group 9 - Pages 4-5 (Police officer).

Group 10 - Pages 6-15 (Monitor Room).

Group 11 - Pages 16-27 (Monitor Room).

Bag 4:

Group 12 - Pages 4-5 (Police officer).

Group 13 - 6-11 (Car).

Group 14 - 12-19 (Car).

Group 15 - 20-29 (Car).

Let's get to building!

Building Instructions (Bag 1, Book 1):

Group 1 - Robber Minifigure

6. Assemble the female robber using the black pants, orange jacket over a striped white and grey shirt torso, yellow head, and blond hair.

7. You are also given a white helmet for when she is on the motorcycle!

Group 2 - Motorcycle

8. Locate 1 black motorcycle part with hooks in the front and back and locate 1 red bike frame with smooth sides and 2 studs in the back.

9. Place the red frame over the top of the black part so that the curve of the red frame is on top of the motorcycle part's top hook. Then press down on the frame so it is put together.

10. Next locate 2 tires and 2 cylinders with pegs. Insert each cylinder into each tire to make the wheels.

11-13. Then connect the wheels to the front and back of the motorcycle so that the pegs are connected with the hooks of the motorcycle part.

14-15. Locate 1 light grey handlebar. Insert it under the front curve of the red frame so that the hook connects to the bottom of the handlebar.

16-18. Now we will make the hook and chain to add to the back of the motorcycle. Locate 1 dark grey hook and 1 light grey chain. Connect 1 end of the chain to the stud on the side of the hook. Then make sure the chain extends over the ball part of the hook.

19. Connect the other end of the chain to the back stud on top of the motorcycle. Make sure the chain extends behind the motorcycle.

20-21. Next, locate 1 black 1x2 curved tile. Place it onto the top of the hook and frame so that it covers both studs. Make sure the curve goes down towards the driver's seat.

Group 3 - Jail

22. Locate 1 light grey 8x8 plate with 4 gaps, 1 on each side. Also, locate 1 bright yellow 1x4 plate.

23. Place your 8x8 plate down in front of you and insert the 1x4 plate horizontally so that it sits in the back gap.

24-25. Now locate 1 tall blue 2x2 brick and place it in the back right corner so that there is no overhang.

26-28. Locate 1 white 2x4x6 door frame and 1 light grey 1x4x6 prison bar. Insert the prison bars into the frame so that it clicks into place.

29. Place the white door frame horizontally to the left of the tall blue 2x2 brick so that the prison bars are in the back.

30-31. Now locate 3 more tall blue 2x2 bricks. Place 1 on top of the previously placed tall blue brick. Then place the other 2 on top of each other to the left of the white door frame.

32. Locate 1 blue 2x8 brick and 2 bright yellow 2x4 plates.

33. Horizontally place the 2 bright yellow plates on top of the blue bricks and door frame so it covers all the studs. Then on top of this, horizontally place your 2x8 brick. There should be no overhang.

34. Locate 2 white 1x4 bricks with holes and 2 bright yellow 1x4 plates. Place each plate on top of each of the bricks so you end up with 2 identical pieces.

35. Vertically place each of them into the left and right gaps of the 8x8 plate.

36-37. Now locate 4 blue 1x2 bricks. Vertically place 2 in front of the previously placed white bricks with holes. Then with the other 2, vertically place them to the left and right of the white bricks with holes so that they are touching the tall blue 2x2 bricks in the back.

38-39. Locate 2 blue 1x6 plates. Vertically place them on the white bricks and blue bricks on the left and right sides.

40. Locate 1 white 2x4x6 door frame and 1 light grey 1x4x6 prison bar. Insert the bars into the frame so that they snap on.

41. Locate 1 red 1x2 plate with a horizontal bar and 1 light grey 1x4 curve. With the frame horizontal and the prison bars facing you, horizontally place the red plate on top and centered on the frame so that the bar overhangs towards you. Then horizontally place the 1x4 curve on top of the red plate.

42-43. Then place the build in front of the other frame on the main build to complete the jail. Press it down to lock the studs in place. Ensure the red plate with the bar faces you so the robber can attach the hook and break open the jail.

44-45. Locate 2 white 3x4 slope bricks. Horizontally place them on top of the 2x8 brick so that the curve is facing you and there is an overhang in the front.

46-47. Now locate 1 pink mug and 1 gold stud with a spiral on top. It looks like a pastry to me! Place the mug on the left side on top of the vertically placed 1x6 plate so that there are 2 free studs in front. Then place the stud with the spiral on top of the right 1x6 plate so that there is 1 free stud in the front.

You finished the police jail and motorcycle robber!

Building Instructions (Bag 2, Book 2):

Group 4 - Prisoner and Dog

4. Locate 1 white leg, 1 white and grey striped torso, 1 yellow head, and 1 dark brown hair piece. Put them together to assemble the prisoner! Then locate 1 pink diamond and put it in the prisoner's hand!

5. Next locate 1 dog and put it beside your prisoner! Make sure that the prisoner doesn't get away!

Group 5 - Gate

6-7. Locate 1 light grey 8x16 plate with 6 gaps, 2 on each long side and 1 on each short side. Also, locate 2 blue 1x2 bricks. Place the 8x16 plate horizontally in front of you. Then vertically place the 1x2 bricks in the back left and right corners.

8-9. Locate 2 brown circular 1x1 plates with swirls on top, these are poops from the dog! Place 1 in the back right to the left of the 1x2 brick. Then symmetrically place the other one on the left side.

10-11. Locate 2 dark grey 4x8 ramp tiles with an overhang in the back. Horizontally place them next to each other in the back so that the overhang sits in the 2 gaps of the 8x16 plate.

12-13. Locate 4 white 1x2 bricks with a peg. Vertically place 2 in the right gap of the 8x16 plate so that the pegs face the right. Then vertically place the other 2 in the left gap of the 8x16 plate so the pegs face the left.

14-15. Locate 2 blue 1x2 bricks. Vertically place 1 in the front left corner and 1 in the front right corner so that they sit in front of the white 1x2 bricks with pegs.

16-17. Locate 2 bright yellow 1x4 plates. Vertically place 1 on the left side on top of the 2 white 1x2 bricks with the pegs. Then repeat symmetrically on the right.

18-19. Locate 2 blue 1x8 tiles. Vertically place 1 on the left side on top of all the pieces placed. Then repeat for the right side.

20-21. Locate 2 tall blue 2x2 bricks. Place 1 on the left side to the right of the 1x8 tile placed so that there is 1 free stud behind it.

22-23. Locate 1 blue 2x3 brick. Horizontally place it in front of the tall 2x2 brick that is on the right. It should be against the pieces that are located to the right of it.

24-25. Locate 1 white 1x2 tile and 1 dark grey 2x2 tile with a peg on top. Vertically place the 1x2 tile on top of the 2x3 brick previously placed on the right side. Then to the left of this tile, place the 2x2 tile with a peg.

26-27. Locate 2 more tall blue 2x2 bricks. Place 1 on each of the already placed tall 2x2 bricks.

28-29. Locate 4 bright yellow 1x2 plates. Horizontally place 2 next to each other on top of each of the tall 2x2 bricks previously placed.

30-33. Locate 2 blue 1x12 arch bricks, this brick has a curved underside. Also, locate 2 blue 1x2 bricks. Vertically place 1 blue 1x2 brick on top of the left tall 2x2 bricks so that it sits on the left. Then vertically place the other one symmetrically on the right. Then, in between these 1x2 bricks, horizontally place both 1x12 arch bricks so that they sit on top of the tall 2x2 bricks.

34-35. Locate 2 more blue 1x2 bricks. To the left and right of the back 1x12 arch brick, horizontally place the 1x2 bricks.

Group 6 - Gate

36-37. Locate 2 light grey 1x2 bricks with hooks. Place them in front of the previously placed 1x2 bricks.

38-39. Locate 2 blue 2x3 bricks. Horizontally place 1 on top of the left 1x2 brick with hook so that it covers the 2x3 space. There should be no overhang. Repeat symmetrically on the right.

40-41. Locate 3 white 3x4 ramp bricks and 1 white 2x3 ramp brick. On top of the previously placed 2x3 bricks and the arch bricks, place 1 3x4 ramp brick on the left side so it goes down towards the front and is overhanging. Then to the right, place the 2x3 ramp brick oriented the same way. Then place the other 2 3x4 ramp bricks to the right of this brick so they are all facing the same direction. Make sure there is no overhang in the back.

42-43. Locate 1 red L-shaped bar that has a circular shape at the bottom and 1 black camera. Under the overhang of the ramp bricks, on the left and right sides, there are 2 hooks. Attach the camera to the left hook and attach the L-shaped bar to the right hook so the circular part is facing the front.

44-45. Locate 1 black 1x2 plate with 4 side studs. Place it on top of the white ramp bricks in the middle so the 4 studs are facing front. There should be 6 studs on either side of this piece.

46-47. Locate 1 white 2x8 tile that says police on it. Place it on the 4 studs of the 1x2 plate you just placed and make sure it is centered.

48-49. Put aside your main build for now. Locate 1 white 1x12 plate and 3 white 1x2 tiles. Place the 1x12 plate horizontally in front of you. Then horizontally place the 1x2 tile on the left side of the plate. To the right of the tile, leave 2 studs exposed then horizontally place the 1x2 tile. Repeat this for the last tile.

Group 7 - Gate

48-49. Locate 3 red 1x2 tiles. Horizontally place them in the 1x2 gaps on the 1x12 plate so that all the studs are covered.

Group 8 - Gate

50-51. Locate 1 light grey 2x2 plate with a hole underneath it and 1 white 1x2 tile with a bunch of buttons on it. Orient the grey 2x2 plate so the hole faces the front and back. Then horizontally place the right side of the 1x12 plate with the tiles on the front 2 studs of the 2x2 plate. Then horizontally place the 1x2 tile with the buttons on the back 2 studs of the 2x2 plate.

52-53. Bring back your main build. In front of the 2x2 tall bricks on the right side, there is a 2x2 tile with a peg facing up. Insert the front hole of the sub-build into the peg. Make sure the tiles on the 1x12 plate are facing the front. This is the gate so no cars can get in! You can open and close it to let fellow officers in!

54-57. Locate 2 dark grey 4x8 ramp tiles with an overhang part in the back. Insert the overhang parts of the ramp tiles into the 2 front gaps on the 8x16 plate.

You finished the police gate entrance!

Building Instructions (Bag 3, Book 3):

Group 9 - Police Officer

4-5. Locate 1 dark blue leg, 1 light blue torso with a police vest and badge, 1 yellow head, 1 dark blue cap, 1 walkie-talkie, and 1 gold key. Assemble the police officer using the legs, torso, head, and cap. Then put the walkie-talkie in his left hand and the key in his right.

Group 10 - Monitor Room

6-7. Locate 1 light grey 8x8 plate with a gap on each side and 1 bright yellow 1x4 plate. Place the 8x8 plate down in front of you then horizontally place the 1x4 plate in the back gap.

8-11. Locate 1 tall blue 2x8 frame and 1 transparent blue 1x6x6 window. This window has pictures of bad guys and a map on it. Horizontally place down the frame so the 1x8 studs of it are in the back. Then insert your window in the front. Make sure the pictures are oriented correctly. Then horizontally place the frame oriented in the same position in the back of the 8x8 plate so it sits above the previously placed 1x4 plate.

12-13. Locate 1 white 2x6 brick and 2 white 1x4 bricks with holes. Horizontally place the 2x6 brick in between the gap of the frame so it sits against the window. Then vertically place the 1x4 bricks in the left and right gaps of the 8x8 plate.

14-15. Locate 2 bright yellow 1x4 plates and 1 black 1x2 plate with a hook instead of a stud. Vertically place each yellow 1x4 plate on top of the previously placed 1x4 bricks. Then orient your black 1x2 plate so it is vertical and the hook is in the front. Place this plate in the 2nd column of the white 2x6 brick.

Group 11 - Monitor Room

16-17. Locate 2 blue 1x2 bricks and 2 blue 1x6 plates. Vertically place the bricks in the front left and right corners. Then vertically place the 1x6 plates on the left and right side so that there is no overhang.

18-19. Locate 1 tan 2x2 chair and 1 key. Insert the key into the hook of the 1x2 plate on top of the 2x6 brick. Then place the chair in the center behind the front gap of the 8x8 plate so it faces back.

20-21. Locate 2 bright yellow 2x4 plates and 1 blue 2x8 brick. Horizontally place the 2x4 plates on top of the blue frame with the window so that it covers all the studs of it. Then horizontally place the 2x8 brick on top of the yellow plates you just placed.

22-23. Locate 2 white 3x4 ramp bricks. Horizontally place the ramp bricks on top of the 2x8 brick you previously placed so that the ramp goes down towards you and overhangs in the front.

24-27. Locate 1 light brown croissant, 1 white bone, and 1 red mug. Place the red mug on the left side on top of the vertically placed 1x6 plate so that there are 3 studs free in front of the mug. Then place the croissant on the right 1x6 plate so that there are 4 free studs in front. Then place the bone beside the build, this is for the dog!

Congratulations, you finished the police table and monitor room!

Building Instructions (Bag 4, Book 4):

Group 12 - Police officer

4-5. Assemble the police officer using dark blue legs, light blue torso with tie and badge, yellow female head, and black hair. Then locate 1 red megaphone and put it in her hand.

Group 13 - Car

6-7. Locate 1 blue 4x10 car base, 1 transparent red 1x4 tile, and 1 blue 1x4 arch tile. Place the car base down vertically in front of you so there is a 2x4 stud area facing you. Horizontally attach the transparent red 1x4 tile to the top of the 2x4 stud area. Then horizontally attach the blue 1x4 arch tile underneath it. This will be the back of the car. Rotate the car so the back is facing right.

8-11. Locate 4 tires and 4 light grey cylinders. Attach each cylinder into each of the tires by pushing them in. Then attach the wheels to the pegs located underneath the smooth arch areas located in the front and back. Ensure that the ridged size is facing out.

Group 14 - Car

12-13. Locate 1 light grey 1x4 tile with car lights and grill on it and locate 1 blue 1x4 arch tile. Rotate the car so that the left side is now facing you. Horizontally attach the 1x4 tile to the top part of the 2x4 stud area on the front of the car. Underneath this, horizontally attach the 1x4 arch tile. Then rotate 90 degrees clockwise so the front is now facing the left.

14-15. Locate 1 black 2x3 brick, 1 red 2x2 tile with 2 studs on top, and 1 light grey 1x2 steering wheel. In the middle of the car, there is a 2x6 gap. Horizontally place the black 2x3 brick on the left side of the gap. Then to the right of this, vertically place your steering wheel so that the wheel is facing the right. Then to the right of this, place down the 2x2 tile so the 2 studs are both on the left.

16-17. Locate 1 bright yellow 1x2 plate. Vertically attach this in the last column of the car base so there is a free stud in the front and behind it.

18-19. Locate 4 bright yellow 1x4 plates and 1 bright yellow 2x4 plate. Vertically place the 2x4 plate in the first 2 columns. Then place the remaining 2 plates symmetrically in the front row. Then horizontally place the remaining 2 plates in the front row to the right of the 2x4 plate.

Group 15 - Car

20-21. Locate 2 white 1x2 plates and 2 white 1x6 plates. Vertically place the 2 white 1x2 plates in the last column. Then to the left of these plates, horizontally place the 1x6 plates in the front and back rows.

22-23. Locate 1 light grey 1x2 grill tile and 1 white 3x4 curve tile with 1x2 stud area. Attach the 1x2 grill tile to the 1x2 stud area of the 3x4 curve tile. Then vertically place the curve tile in the first 3 columns so that the curve goes down from right to left.

24-25. Locate 1 transparent light blue 3x4 windshield and 1 white 2x2 curve tile that says police on it. Place the 2x2 smooth tile in the first 2 columns in between the gap of the 3x4 curve tile. Then to the immediate right of the grill tile, vertically place the windshield so that it faces the left.

26-29. Locate 1 transparent blue 1x4 tile. Vertically place this on top of the windshield.

Congratulations you finished the police car!

Now that you have finished you can put together all the builds! The gate goes in the middle while the jail sits to the left and the monitor room sits to the right of it. If you want to secure it and make it stable, you can add pegs to the 3 holes in the 1x4 bricks on the sides of each part and connect them!

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